

## Christopher Yanson

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Website and Portfolio URL: [epicstreetproductions.com](http://epicstreetproductions.com)

Behance Page: <https://www.behance.net/chrisyanso588a>

### EDUCATION

- Art Center College of Design** 2000  
- Bachelor of Fine Arts in Illustration
- University of Southern California (USC), Thornton School of Music** 2011- 2012  
- Scoring for Motion Pictures and Television (SMPTV): Graduate Certificate Program
- Pasadena City College**  
- Music Major
- UCLA Extension**  
- Film Scoring Certificate Program
- UCLA Extension**  
- Screenwriting
- Epicurean School of Culinary Arts**  
- Baking & Pastry, Culinary Arts
- The Second City (Los Angeles)**  
- Sketch Comedy Writing, Writing for Animation
- Upright Citizens Brigade (Los Angeles)**  
- Sketch Comedy Writing
- Los Angeles City College** 2019 - Present  
- Cinema Production

### EXPERIENCE

- Film Score Composer and Songwriter, Los Angeles, CA**  
- Developed original music and songs for various projects including commercials, films, videogames and web series'. Clients include Deutsch Inc., Tongal and DreamWorksTV. Projects include *OMG!: Just Jacques*, *Strawberry Shortcake: Beyond the Box*, and the web series *CandyLand*.
- Illustrator, 3D Modeler, Animator, Concept and Story Artist, Los Angeles, CA**  
- Worked as an illustrator to develop art for film, animation, video games. Works include concept designs, storyboards, animatics, marketing media, and album covers.  
- Developed art using various mediums including graphite, oil, acrylic, Photoshop, Illustrator, After Effects, Flash, Premiere, Maya, ZBrush, Modo, and Cinema 4D.
- Take Two Interactive (2K Games), Westlake Village, CA** 2005  
**Video Game Tester**  
- Provided quality assurance testing of games under development. Games include *Conflict: Global Terror*, *Codename: Kids Next Door*, and *Ford Versus Chevy*.
- Project Holodeck, Los Angeles, CA** 2012 - 2013  
**Video Game Art Director and Concept Designer**  
- Art director / concept artist on video games *Wild Skies* and *Zombies on the Holodeck*.
- Sonic Fuel Studios, El Segundo, CA** 2013  
**Intern for film composers Christopher Lennertz and Tim Wynn**  
- Responsibilities include studio maintenance, recording session setup, basic music editing for composer demos, and video editing of recording sessions.
- Ilsey Music (Christopher Young Studio), Los Angeles, CA** 2012 - Present  
**Assistant to film composer Christopher Young**  
- Organized class and teaching materials for weekly film scoring classes taught by composer Christopher Young. Other tasks include studio prep and maintenance.

### SKILLS

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|-----------------------|--------------------|--------------------|
| - Adobe Photoshop     | - Adobe Flash      | - Pixologic ZBrush |
| - Adobe Illustrator   | - Maxon Cinema 4D  | - Blender          |
| - Adobe After Effects | - Autodesk Maya    | - Logic Pro        |
| - Adobe Premiere      | - The Foundry Modo | - Sibelius         |